

2025 REFRESHER TEST

1. Bases loaded and one out. The batter hits an easy fly ball to the second baseman. The umpire calls infield fly batter is out. F4 lets the ball drop. All runners try to advance. F4 throws to F5 standing on third. He also tags R2 before he touches third. In that time frame R3 crossed the plate before the tag of R2. Umpire rules inning over and no run scores as R2 was forced out at third.
2. With a runner on second and one out. The count on the batter is 2-2. The batter swings and misses on a pitch in the dirt. The ball bounces forward and the batter inadvertently kicks the ball away from the catcher as he is attempting to pick up the ball. Umpire calls dead ball and the batter out.
3. The batter hits a ground ball to the shortstop. F6 overthrows first base. The catcher backing up the play throws his mask which hits the ball keeping the ball in play. The batter had reached first base when the ball was contacted by the mask. Umpire rules the runner is third base.
4. Runner on first and one out. R1 is stealing on the pitch. The batter hits a fly ball down the first base line. F3 is under the ball when the BR screams at him as he goes by. This causes F3 to drop the ball in fair territory. The umpire calls the BR out for interference and calls R1 out because he would have been easily doubled off. Inning over.
5. Runner on second and one out. There is a base hit to right field. R2 is heading home. F9's throw takes a short hop and bounces away from F2 close to home plate. F2 is reaching for the errant throw in the third base line. R2 dives over F2 and touches the plate without being tagged. Umpire rules R2 safe.

6. Runner on first stealing on the pitch. The batter grounded the ball to the shortstop. F6 throws to second, but R1 is safe. F4 throws to get the BR, who had not reached first. The ball gets by F3 and rolls out of the play. The umpire awarded R2 third and BR second.
7. The batter hits a pop fly in the plate area. The catcher loses the ball in the sun. The batter takes off for first. The ball hits the bat which is lying in fair territory and lays against the bat. Umpire rules batter is out for interference because the bat hit the ball twice.
8. Runner on second and one out. The batter swings and misses the pitch for strike two. His follow through hits the catcher who is trying to throw out R2 who successfully steals third. The umpire rules the batter out for interference and returns R2 back to second.
9. No outs and runners on first and second stealing on the pitch. The batter swings at a pitch in the dirt for strike three. The catcher blocks the ball, and the ball hits the batter. F2 retrieves the ball and drops the ball failing to make a throw. The umpire rules no interference and lets the steal of bases stand.
10. Bases loaded and one out. The batter hits a pop up to short left field. The shortstop backs up and camps under the ball. The umpire calls the Infield Fly Rule. The left fielder is coming and calls of F6. The ball is dropped by F7. R3 scores and R2 and R1 try to advance to the next base. F6 picks up the ball and throws to F5 standing on third as R2 slides in. The umpire rules double play. The batter is out on the Infield Fly Rule and R2 is forced out at third for the third out. R3's run does not count.
11. Runner on second and two outs. The batter singles to center. F8 throws home to put out R2. R2 is safe at home. The ball gets by the catcher and the play is backed up by F1. F1 is attempting to

throw out B1 at second when he is contacted by R2. Umpire rules R2 is out for interference. The inning is over and R2's run does not count.

12. Runner on second and one out. The batter swings and misses for strike two. B1's follow through unintentionally hits F2 trying to throw out R2 at third. The throw is late as R2 is safe. Umpire rules no interference but R2 must return to second base.
13. The batter singles to right field and takes a big turn at first. F9 throws behind the runner to the catcher covering first. F3 gets in R1's way as he is heading back to first. R1 is tagged out by F2. The umpire awards R1 second base even though he was returning to first.
14. Runners on first and second. R1 fails to touch second base and is standing on third. The outfielders throw ends up in his team's dugout. After that R1 returns to second and touches the base and returns to third. The defense then appeals that R1 missed second base. Umpire rules R1 safe at third, the appeal was too late.
15. The game is tied in the last half of the final inning. The bases are loaded with two outs. The batter swings and misses on a ball in the dirt for strike three. The ball bounces up and goes down the catcher's chest protector. F2 pulls out the ball and steps on home plate. The umpire awards each runner, including the BR, one base and declares the game over.
16. Runner on first and one out. The batter squares to bunt. F3 charges in. The batter pulls his bat back and hits a line drive towards F3. The ball bounces off F3's glove and hits R1. F4 is able to catch the ball in the air and run to tag first base before the BR. R1 continues on to second base. Umpire rules Br is out, and the runner stays at second with two outs.

17. R1 attempts to steal second. The catcher's throw is low and wide. F4 has to go to his knees to field the throw. R1 jumps over F4 headfirst and lands on second base. Umpire rules R1 safe.
18. The batter hurts his leg sliding into second on a base hit. The BR cannot continue to play. There are no available substitutes. The umpire allows the game to continue, and the previous batter can run for the injured player.
19. R2 is trying to steal third base. The umpire interferes with F2's throw. F2's throw was in time despite the interference. The umpire immediately called time and returned R2 to second base.
20. Runner on second and no outs. The batter bunts the ball fair. F3 fields the bunt and attempts to tag the BR. The BR retreats towards home to avoid the tag. R2 heads for third. F3 pivots and his throw is late to F5. R1 sprints toward first and beats F5's throw. Umpire rules legal play.
21. The batter hits a deep fly ball in the left center field gap. F8, running at full speed catches up to the ball and dives for it. F8 catches the ball in mid-air. As he hits the ground the ball comes loose. The umpire rules that F8 controlled the ball in the air and the batter is out.
22. Runner on second and no outs. The batter bunts the ball. The catcher fields the ball and looks to throw out the BR at first. The BR is outside the running lane and F2 holds the ball because of this. During the play R2 reaches third safely. The umpire calls out the BR for interference and returns R2 to second.
23. Runner on first and one out. The first baseman is going for a foul fly ball that is close to being out of play. F3 secures the ball with his left foot in the field of play and the right foot in the air outside the dead ball area. F3's right foot hits the ground out of

play, while his left foot is still in play. Umpire rules good catch and sends R1 to second.

24. The batter is a switch hitter and decides to bat left-handed. The pitcher is ambidextrous and is throwing left-handed. After one pitch the batter switches to the other batter's box. The pitcher also changes hands. The umpire allows the switch for both players.
25. The batting order for the visiting team is A,B,C,D,E,F,G,H,I. C who has been batting leadoff all year steps in. C strikes out and B comes to bat and doubles. The home team immediately appeals that B batted out of order. The umpire rules D out, removes B from second base, and E is the next batter.
26. With a Runner on first and one out, R1 is off on the pitch. The batter hits a line drive into the gap between center and right field. F8 makes a diving catch as R1 is more than halfway to third. He realizes the ball is caught and turns around. F8's throws the ball to F6 who is covering second base before R1 retouches it. R1 continues back to first. The umpire rules R1 out for not retouching second before the throw.
27. With runners on first and third and nobody out. R1 is running on the pitch. The batter bunts the ball fair and way up into the air. The batter realizes F3 has an easy double play. The batter intentionally runs into F3 who drops the ball preventing the double play. The umpire declares a dead ball, returns R3 to third, calls the batter out for interference and R1 out because it would have been an easy double play.
28. With runners on first and second. The pitcher fails to come to a complete stop, but still delivers the pitch which strikes the batter. The umpire lets the play stand because all runners and the batter moved up one base.
29. The runner on first is stealing. The catcher contacts the umpire while throwing. The ball goes into center field. F8 picks up the ball and throws out

R1 at third. Umpire rules umpire interference and puts the runner back on first.

30. First at bat of the game. The pitch hits the dirt in front of the plate. The batter checks his swing. The ball bounces up and hits the bat. The ball is in the air and caught by F2 behind the plate. The umpire rules that the batter is out.
31. Nobody on and no outs. The batter hits a high fly ball to short center. The wind blows the ball away from all fielders. The BR is heading towards second and retreats to first. F8's throw to first is wild and starts to roll towards the dead ball area. The BR starts running again and is past second base when the umpire declares the ball dead. The umpire awards the BR home, because he was past second when the ball went out of play.
32. With runners on first and third and one out. In the bottom of the last inning in a tie game. The suicide squeeze is on and both runners break on the pitch. The batter bunts a pop up down the first base line. The catcher easily makes the play and doubles off R1. During the throw to first R3 crossed the plate. Umpire declares inning over and the game continues.
33. Runners on first and third and one out. R1 is stealing second. The catcher is interfered with by the batter. F2 throws retires R1, but R3 scored on the play. Umpire rules batter interference. The batter is out, and the runners return to first and third.
34. Bases loaded and no outs. The batter hits a bloop into short left field. F7 picks up the ball and throws home to get R2. The ball rolls out of play. When the ball was released, the batter was at first, but R1 was making sure the ball dropped and had not touched second. Umpire rules two runs score and places the runners at second and third.
35. With the bases loaded and two outs The batter check his swing and the umpire calls ball four. The pitcher asks the plate umpire to ask the base umpire. The plate umpire ignores the request.
36. In the windup position, the pitcher is allowed to have his free foot on, behind, in front, or to the side of the rubber.
37. In the bottom half of the last inning of a tie game. There is a runner on third and two outs. The pitcher is about to deliver the ball to the plate. The batter drops his bat and starts to wipe his eyes. The pitcher stops his

delivery. The plate umpire calls a balk and allows R3 to score, and the game is over.

38. The pitcher balks and his pitch is ball four to the batter with the bases loaded. Plate umpire calls a dead ball, advances all runners, and keeps the count the same on the batter.
39. The first batter of the game grounds into the shortstop hole. F6 fields the ball and realizes that he will not be able to throw out the BR. The BR takes a big turn at first. F6 then throws to first base. F6's throw goes out of play. The umpire awards the BR second because it was the first play in the infield.
40. Runner on first and one out. A new batter steps into the batter's box. The first pitch gets away from the catcher, as F2 tries to bend over to pick up the ball he inadvertently kicks the ball out of play. Umpire awards R1 third base.
41. Runners on first and third and one out. R1 is off on the pitch. A fly ball is hit to left field. R3 tags up legally and scores before R1 is thrown out returning to first base by F7. Umpire does not count R3's run because the out on R1 was a force play.
42. With a runner on first breaking on a 2-2 pitch the ball hits the front of home plate and bounces out of play. Umpire awards R1 third because in his/her judgement R1 was on second when the ball went out of play.
43. With a runner on third and one out R3 breaks early for the plate on a suicide squeeze attempt. The pitcher steps back off the rubber and throws to the catcher. The batter still in the batter's box bunts the ball and makes first base safely as R3 scores. Umpire rules the ball is dead and R3 is out. The batter interfered with the thrown ball.
44. Runner on first with one out. The count is 2-2 on the batter. The pitch is a curve ball in the dirt that the batter swings at and misses. F2 blocks the ball and is going to retrieve it and throw out an advancing R1. The batter thinks that it was a dropped third strike and tries to advance to first but runs into a throwing F2. The throw is way offline at second base. Umpire rules that R1 must return to first and that the batter was out on strikes and cannot be called for interference that would mean the batter was responsible for two outs.
45. Bases loaded and no outs. The batter hits a soft liner to short left field. The shortstop fields the ball and throws to third to try and get R2. The ball goes out of play. All runners had not yet advanced to the next base.

Umpire rules first play by an infielder and that two runs score, and runners are at second and third.

46. The batter swings and hits a foul ball. As he was swinging his front toe contacted home plate and his heel was touching the line in the batter's box. Umpire rules the batter out.
47. With a runner on second and no outs the batter hits a fly ball that is caught by F9. R2 tags up legally and heads towards third. F9's throw gets by F5 and hits the third base coach as he tries to avoid the throw. The ball goes out of play. Umpire rules no interference and allows R2 to stay at third.
48. With a runner on second and one out the batter hits a routine fly ball to F4. The base umpire calls "infield fly batter is out." F4 looks at U1 and the ball drops. R2 heads for third as the BR reaches first. Umpire admits the mistake and declares a do over.
49. Runner on third and one out. R3 breaks for home as the batter bunts. F1 is able to field the ball and tries to tag R3. R3 dives over F1 and touches home safely. Umpire rules R3 out.
50. Runner on third and two outs. The pitcher has both feet on the rubber in the wind-up position. F1 steps directly toward third and picks off R3. Umpire rules R3 out.